

MARK BAUER

Video Editor/Animator

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PROFILE:

Accomplished video production artist and animator experienced at creating polished video pieces to visually express ideas and concepts whether in an educational, entertainment, or marketing capacity. Proficient at planning and filming original content, as well as adept at working with client-supplied footage. Knowledgeable in a wide variety of video formats including miniDV, DVD, CD-ROM, web, BetaSP, 3/4 inch, and VHS. Creative animator in both 2D and 3D environments. Effectively utilizes 2D animation to enrich video. Skilled at 3D modeling, texturing, and animating to illustrate concepts. Thrives in a fast-paced, team setting. A flexible problem-solver seeking a position as a video editor in a fun, stimulating environment.

WORK EXPERIENCE

Video Editor/Animator (2000-Present)

Interactive Training Media, Inc., Tallahassee, FL

- Utilizes non-linear video editing to create educational and training video for CD-ROM and web-based formats.
- Storyboard, plan, direct, and shoot filming sessions, whether on-location or in a studio environment.
- Produce original animations, both 2D and 3D, to enhance video presentations and detail complex concepts.
- Create low polygon count 3D models for use in gaming and training software.
- Record and edit voice-over audio for either stand-alone or video use.
- DVD authoring to create video presentations to be viewed in home DVD players and computer DVD-ROM drives.

Freelance Work (2003-Present)⁹²³

- Hired as cameraman for the final episode of the ABC produced reality show *Shaq's Big Challenge*.
- Hired to film informational video of the Tivitz math game.
- Contracted by the Zimmerman Public Relation Agency to edit and animate sales and tutorial videos for the Aflac insurance company.
- Worked as an electrician on the independent feature *Throwing Stars*.
- Hired to film historical Civil War re-enactment of the Battle of Marianna.

- Designed game strategy and graphics for the computer games American Histry Lux and Ancient Empires Lux (distributed by Sillysoft Games 2006).
- Wrote, produced, directed, and edited an informational video for the non-profit organization, Ronald McDonald House.

COMPUTER & TECHNOLOGY SKILLS

Computer Software:

Final Cut Pro, Adobe After Effects, Lightwave, Maya, Cleaner, DVD Studio Pro, Adobe Photoshop, Adobe Illustrator, Adobe Premiere, Logic, Macromedia Director, Microsoft Word

Equipment:

Panasonic SDX900, Canon XL1S, BetaSP, Roland VM3100 Pro, Canon EOS Digital rebel

Operating Systems:

Macintosh and Windows

EDUCATION

Bachelor of Science in Studio Art (2004)
Florida State University - Tallahassee, FL

Bachelor of Science in History (2004)
Florida State University - Tallahassee, FL

Associate in Science in Graphic Design (2002)
Tallahassee Community College - Tallahassee, FL